

Using DiCentra for Multi-Judge Competitions



DiCentra Application Note 2

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imaging

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DiCentra Version: 4.16.459 or later

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1. Introduction

DiCentra provides a **Multi-Judge** marking scheme which is described in this note. Any suitable range of marks can be used by the judges, their marks are recorded, accumulated by DiCentra and can be reported in the usual way.

DiCentra also supports marking of competitions and exhibitions by three judges (**Triple Judging**) using a judging/scoring machine, which is widely used by Federations and International Exhibitions for regional competitions and exhibitions. In this case judges record a mark of 2 to 5 and the total is recorded in DiCentra. Triple Judge scoring is quite different from Multi-Judge scoring and is described in the *DiCentra User Guide*.

This application note takes you through the preparation of multi-judge competitions, the marking and reporting.

2. Rules

Multi-judge competitions can be of any type: club, inter-club or all-comers. The only real distinction is in the *Mark Scheme* when creating the rules using **File > New Rules**.

Marking Scheme

The **Mark Scheme** on the **Scoring** tab must be set to *Multi-judge*. A drop-down labelled **Judges** will then appear and the number of judges between 2 and 5 can be selected. See A in Figure 1.

Individual judges' marks will later be recorded and accumulated. All marks will be displayed on the screen, but only the total mark will be available for navigation and ranking in reports.

Auto Certificates

With the **Auto Certificates** option selected, images scoring above the specified total mark are awarded a certificate automatically. For multi-judge competitions, the drop-down selector provides a list of the top few marks to choose from. See B in Figure 1.

Judges' Names

Once the number of judges has been chosen in the **Scoring** tab, you can add their names in the **Judges** tab. The judges' names will then be shown in the printable scoresheet and results.

Rules

Use this form to enter the rules for a new competition
Be sure to work though each tab to define all aspects
(Red icons indicate errors or missing values)

Comp name: Test

Closing date: 24 September 2020

Images | Folder/Files | Scoring | Organiser | Judges |

Enter details of the scoring that will be used at the competition.

Randomise: Every Round

Mark Scheme: Multi-Judge (A)

Judges: 3 (A)

Min Mark: 1 Max Mark: 20 Half Marks?:

Tie Break: (none)

Auto Certs: for marks better or equal to (B)

57 (B)
60
59
58 (B)
57
56
55
54

Save Cancel

Figure 1

3. Loading Entries and Making the Competition

If the competition images are in files and folders on your computer or a memory stick they are loaded into the competition using **Setup > Load Entry** and **Setup > Make Competition**, as usual.

If you are downloading from PhotoEntry via PEX ensure that the maximum mark in PhotoEntry is set to the (maximum mark per image *times* number of judges), otherwise PEX will report an error when you match the competitions. Use the **DOWNLOAD IMAGES** button in PEX as usual to transfer the images and make the competition.

Once the competition has been made the order of presentation is fixed and it is possible to produce a blank scoresheet and/or to extract a folder of suitably named images for preview by the judges.

Blank Scoresheet

This is produced in the usual way using **File > Reports > Printable Reports** and selecting **Blank Scoresheet**.

4. Judges' Preview

Judges' Preview

To extract a folder of the competition images named with the competition sequence numbers and optionally their titles, proceed as follows:

1. Create an empty folder to contain your images, for example, *For Judges*.
2. Click on **Competition > Extract Images ...**
3. A dialogue like that shown in Figure 2 will appear
4. Ensure that *All Images* is selected as the sequence.
5. You will need to select **Rename Images** (A) and then choose **Image number** and **Title** as shown.
6. If you want to remove the photographer's name from each image's metadata check the box shown at B.
7. Clicking on **Extract** will cause *DiCentra* to ask where you would like your folder of images placed. Choose the *For Judges* folder you created earlier.

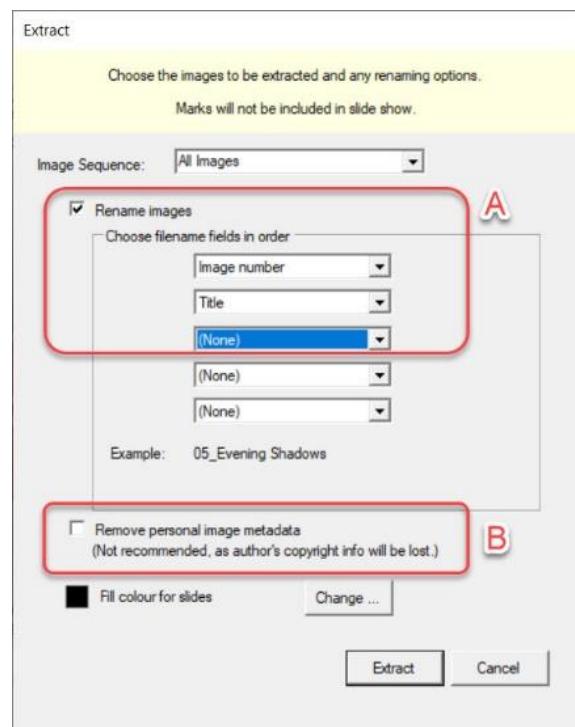


Figure 2

It will create several folders within the *For Judges* folder. The one you need is called *Images*. It contains JPEG images at the maximum size you specified in the rules. The other folders should be thrown away.

File Preview: You may wish to write the *Images* folder to CD to send to the judges together with a blank scoresheet (judge's version without author names!). You may want to remind them to preview the images with a colour managed application such as *Adobe Bridge* or *Lightroom*.

Selecting Shortlists of Images

If several images are to be selected by each judge to form a shortlist of those to be marked, this can be done prior to display and marking, when the images are projected, or a mixture of the two. *Pre-Selection* below, deals with recording a judge's selection before the images are displayed to the audience. *Selecting While Presenting* deals with selection by one or more of the judges in front of the audience.

When the competition is made, some sequences are automatically created corresponding to the selection of each of the judges. Thus, a three-judge competition would have the sequences: *Judge 1 Selection*, *Judge 2 Selection* and *Judge 3 Selection*. Initially, these have no images selected.

Pre-Selection

To enter the selection for one of the judges before the images are shown, proceed as follows:

1. Click on **Competition > Edit Sequence** to open the dialogue
2. Select the sequence for the relevant judge (Figure 3), for example, *Judge 1 Selection* and click **Edit**
3. You will now be presented with a dialogue showing all the image numbers, titles and authors for the competition, as shown below. Note: It is possible to see the authors' names in this dialogue, so you need to enter the selection away from the judges.

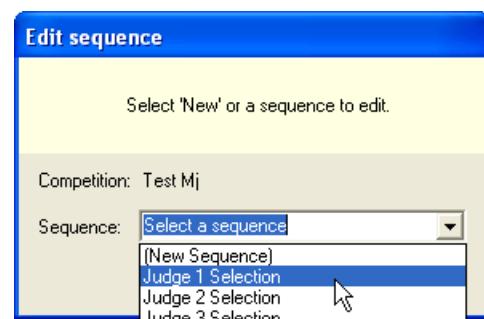


Figure 3

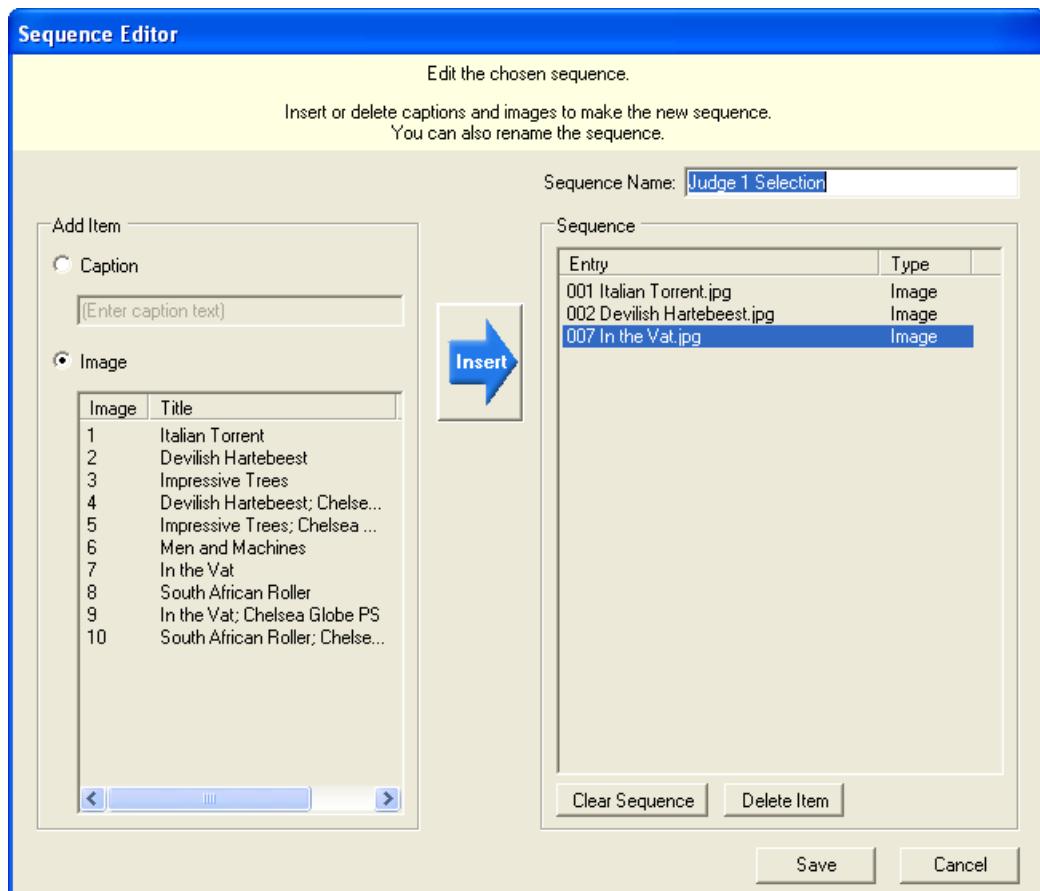


Figure 4

4. To add selected items, **highlight the entry** in the left-hand column by clicking it and then click on **Insert**. Several entries can be selected simultaneously by holding down the control key and clicking each before clicking **Insert**. **Double clicking on an entry** in the left-hand table will also cause it to be added to the selected sequence.
5. If you mistakenly add an image to the sequence, just highlight it in the right-hand panel and click on the **Delete Item** button.
6. Once all selected images have been added to the right-hand panel, click **Save**.

If necessary, repeat for any of the other judges by updating their sequence.

Note: You do not need to complete all (or any) of the judges' selections at this stage. Further selections or modifications to the selections can be made during the presentation to the audience.

Selecting While Presenting

Judges can make their selection in front of the audience.

This is done as follows:

1. Run the competition using **Competition > RUN COMPETITION**.
2. If you have entered any selections as described above, you will be presented with a dialogue like Figure 5.
3. If you wish to present all images or some judges still need to make their selections, select **View All Images from Start** (Option A). (Option B is only relevant if you have already entered all the judges' selections.)
4. If you did not enter any selections as described above a simpler dialogue will be shown. Just select **Start at First Image** and click **OK**.
5. When you come to an image that one of the judges wants to select (or remove from their earlier selection) momentarily press the **Ctrl** key. This will display the multi-judge information panel (*MJ Info*) shown in Figure 6.

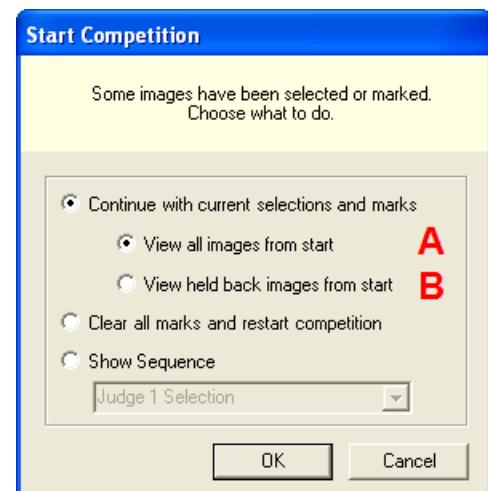


Figure 5



Figure 6

6. Typing **h** or **/** will toggle the first judge's selection, so if it was unselected, it will now be selected and vice versa. The appropriate *Image chosen by* box will change, where Judge 1 is on the left.
7. Hit the **Tab key** to move to the second or later judges. The next box in the two right-hand panels (*Image chosen by* and *Marks*) will be highlighted in white. Type **h** or **/** to change their selection. As you do this the left-hand panel (*No. held by judge*) will show the total number of images that each judge has selected so far.

If any judge has selected an image, depending on the *Held Back Indication* in *Preferences*, it will either have a coloured border placed around it or have the word **Held** (or **H**) in the image information display.

Thumbnails of all selected images (however selected) will appear in the *Held Back area* at the bottom of the screen. To view them you just need to move the cursor to the bottom of the screen, and they will pop up.

The Selected Sequence

When producing reports later, it can be useful to have a sequence of all the selected images. To produce such a sequence when the selections have been made:

1. **Right-click** anywhere on the screen to bring up the context menu.
2. Click on **Save Held as 'Selected'**. A new sequence will be created with the name *Selected*.
3. Beware: If you later change any judge's selection, this sequence will be incorrect so you will need to re-create it.

5. Marking Images

Once the judges' selection has been made the images need to be marked. All selected images will be flagged as held back, and unlike other DiCentra competitions, this flag does not get removed when the image is marked. (For this reason, the terms *Held Back* and *Selected* are used here interchangeably.)

Note: You can mark any image whether selected by a judge or not. However, these notes assume you are getting the judges to whittle down the images by selecting them first. Just use DiCentra as best suits your situation.

Marking Selected Images

Adding marks to the selected images can be done as follows:

1. Either:
 - a. If the judges have just finished selecting images on screen, you can view only the chosen ones by **right-clicking** anywhere on the screen and choose **View Held Back** from the context menu. A banner page with the competition name will be displayed.
 - b. If you have just used **Competition > RUN COMPETITION**, select **View held back images from start** in the dialogue that is displayed.
2. Using the **right-arrow, mouse wheel** or **Enter key** move to the first/next image.
3. **Type in the mark** from the first judge. It will appear in the *MJ Info* bar (Figure 6) and in the main image details display. If the rules allow half marks these can be entered by typing a dot.
4. Hit the **Tab key** to move to the next judge and **type in their mark**. This will be displayed (*MJ Info*) and the accumulated total will be shown in the main image details. Repeat for all judges.
5. Certificates, and medals can be also be added with the appropriate keyboard commands. (They are not associated with a judge.)
6. Repeat from step 2 for all selected images.

Note: Avoid using the up-arrow key to get back to the first image, as this will present all images, not just those selected. To quickly get back to the first selected image use the procedure in step 1a above.

Correcting a Mark

1. Use the **left/right arrow keys** to move to the relevant image, if necessary.
2. Use the **Tab key** to highlight the mark to be corrected.
3. Hit **Delete** to delete the mark and **type in the new mark**.

Checking Marks

It is possible that some images might not be completely marked. To check for this:

1. **Right-click** anywhere on the screen and select **Navigator ...** from the context menu.
2. A *Navigator* dialogue like Figure 7 will be shown.
3. If the number following *Part- or un-marked* images is not zero, **click** its radio button.
4. Click **View** to present the offending images for amendment.

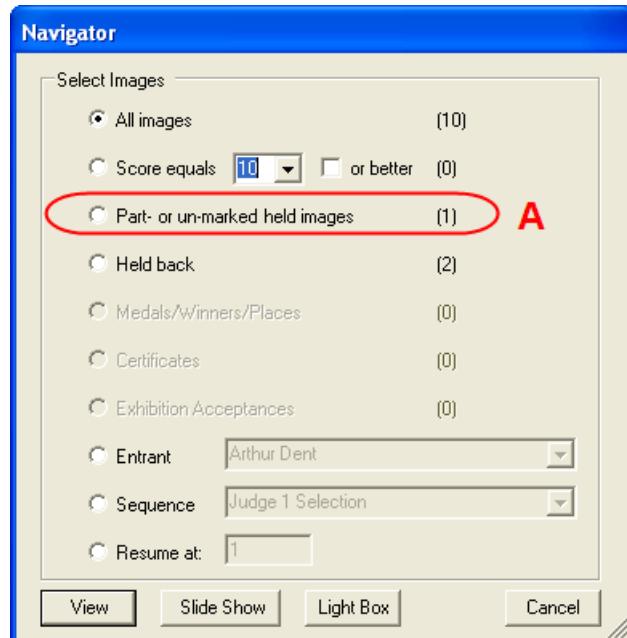


Figure 7

The scoresheet can be presented to the audience using the keyboard **S** command while any image is being viewed or the competition title is displayed. However, it is best to do a little preparation beforehand.

1. Click on **Competition > Scoreboard Settings ...**
2. From this dialogue select the items you want to display on-screen.
3. There is probably no reason why *Entrant Scores* would be selected for a multi-judge competition unless all images are marked.
4. Only a selection of marks is available as the threshold for display of *Marked Images*, but these should be adequate.
5. *Statistics* will show the number of selected images etc.

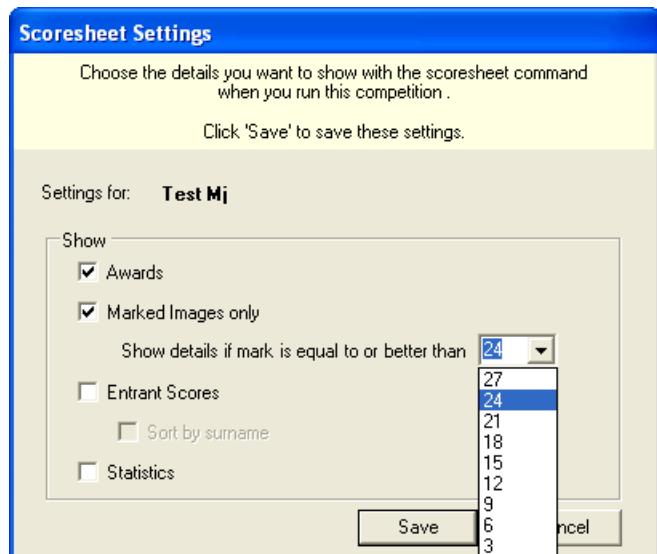


Figure 8

6. Reports

Printed Reports

Use **File > Reports > Printable Reports** to produce a printable report of the results. It has a similar dialogue to that for the **Scoreboard Settings**

If you have entered the names of the judges in the **Judges** tab when creating the rules for the competition, their names will appear in the header for each page.

PhotoEntry

Marks and awards can be uploaded to *PhotoEntry* once the competition is complete.

Judge's Marks

The marks awarded by each judge are not recorded on the scoreboard, printable scoresheet or the results spreadsheets. Within *DiCentra*, they are only visible during marking in the *MJ Info* panel when the image details are shown.

However, if you should need them before or after a competition, they are available in a text file.

To find it:

1. In *DiCentra*, **Edit > Preferences** and at the bottom of the **General** tab you will see the **DiCentra Folder Location**.
2. In Windows, navigate to that folder location. (You may need to tick **Hidden Items** in the **Show/Hide** section of Windows Explorer's **View** menu to find some of the folders.)
3. Open the **Assembly Area** folder. You will find a folder in there with the same name as your competition. Open it. Open the **_Competition** folder you find there.
4. If any images have been marked, you will find a file called **All Marks.wik** there which contains the judges' marks. To open the file right click on it and **Open With ... > Notepad**. The marks are in image sequence number order and any unmarked images will show a mark of zero.
5. You will also find the sequences **Judge 1 Selection.wiq**, **Judge 2 Selection.wiq** etc. and **Selection.wiq** if you created it.
6. If judges are pre-marking the images, you can enter their marks into **All Marks.wik**, but be very careful to enter 0 for any not marked and ensure there are entries for all judges and all images. Try running and marking a test competition first to check the correct file and marks format. An example is shown in Figure 9.

All Marks.wik - Notepad	
File Edit Format View Help	
Judges:	2
Images:	6
Marks:	
0	0
5	8
7	7
4	6
8	8
9	7

Figure 9